

2021-01-10

Topic/Category

Link to Resource

Link to Post

Notes

Topical

Post Copy

2021-03-10 Cognitive Neuroscience, Cognitive Science

<https://www.sciencedirect.com/science/article/pii/S0926641020300012>

<https://www.industrytoday.com/news/2021/03/10/cognitive-science-researchers-discover-how-the-brain-works>

Neuroscience/Memory

Neuroscience/Memory

Great explanation of one of the many mechanisms i

2021-01-10 Addiction, Psychology

<https://www.sciencedirect.com/science/article/pii/S0926641020300012>

<https://www.industrytoday.com/news/2021/01/10/cognitive-science-researchers-discover-how-the-brain-works>

Psychology/Addiction

Psychology/Addiction

Video games are powerful neurological tools and ca

2021-01-10 Neuroscience

<https://www.sciencedirect.com/science/article/pii/S0926641020300012>

<https://www.industrytoday.com/news/2021/01/10/cognitive-science-researchers-discover-how-the-brain-works>

Neuroscience

Neuroscience

Long time gamers learning faster and developing in

2021-01-10 Covid-19, Mental Health

<https://www.sciencedirect.com/science/article/pii/S0926641020300012>

<https://www.industrytoday.com/news/2021/01/10/cognitive-science-researchers-discover-how-the-brain-works>

Article is from 2014

Article is from 2014

Article is from 2014

2021-01-10 Memory, Neuroscience

<https://www.sciencedirect.com/science/article/pii/S0926641020300012>

<https://www.industrytoday.com/news/2021/01/10/cognitive-science-researchers-discover-how-the-brain-works>

Article is from 2014

Article is from 2014

Article is from 2014

2021-01-10 Brainstorm, Mental Health, Stress

<https://www.sciencedirect.com/science/article/pii/S0926641020300012>

<https://www.industrytoday.com/news/2021/01/10/cognitive-science-researchers-discover-how-the-brain-works>

Article is from 2014

Article is from 2014

Article is from 2014

2021-01-10 Gaming, Mental Health

<https://www.sciencedirect.com/science/article/pii/S0926641020300012>

<https://www.industrytoday.com/news/2021/01/10/cognitive-science-researchers-discover-how-the-brain-works>

Article is from 2014

Article is from 2014

Article is from 2014

2021-02-27 Anxiety, Depression, Gaming, Mental Health

<https://www.sciencedirect.com/science/article/pii/S0926641020300012>

<https://www.industrytoday.com/news/2021/02/27/anxiety-depression-gaming-mental-health>

Published on 16-12-2020

Mental Health/Gaming/Anxiety/Depression

Published on 16-12-2020

Published on 16-12-2020

2021-01-10 Power of Play

<https://www.sciencedirect.com/science/article/pii/S0926641020300012>

<https://www.industrytoday.com/news/2021/01/10/cognitive-science-researchers-discover-how-the-brain-works>

Article is from 2014

Article is from 2014

Article is from 2014

2021-01-10 Clinical Study, Depression, Gaming, Mental Health

<https://www.sciencedirect.com/science/article/pii/S0926641020300012>

<https://www.industrytoday.com/news/2021/01/10/cognitive-science-researchers-discover-how-the-brain-works>

Article is from 2014

Article is from 2014

Article is from 2014

2021-01-10 Mental Health, Stress, Video Game

<https://www.sciencedirect.com/science/article/pii/S0926641020300012>

<https://www.industrytoday.com/news/2021/01/10/cognitive-science-researchers-discover-how-the-brain-works>

Article is from 2014

Article is from 2014

Article is from 2014

2021-01-10 Gaming, Mental Health, Pain Relief, Video Game

<https://www.sciencedirect.com/science/article/pii/S0926641020300012>

<https://www.industrytoday.com/news/2021/01/10/cognitive-science-researchers-discover-how-the-brain-works>

Article is from 2014

Article is from 2014

Article is from 2014

2021-01-10 Brainstorm, Mental Health, Video Game

<https://www.sciencedirect.com/science/article/pii/S0926641020300012>

<https://www.industrytoday.com/news/2021/01/10/cognitive-science-researchers-discover-how-the-brain-works>

Article is from 2014

Article is from 2014

Article is from 2014

2021-01-10 Anxiety, Gaming, Mental Health, Stress

<https://www.sciencedirect.com/science/article/pii/S0926641020300012>

<https://www.industrytoday.com/news/2021/01/10/cognitive-science-researchers-discover-how-the-brain-works>

Article is from 2014

Article is from 2014

Article is from 2014

2021-01-10 Gaming, Mental Health, Visual Reality

<https://www.sciencedirect.com/science/article/pii/S0926641020300012>

<https://www.industrytoday.com/news/2021/01/10/cognitive-science-researchers-discover-how-the-brain-works>

Article is from 2014

Article is from 2014

Article is from 2014

2021-01-10 Brainstorm, Gaming, Visual Reality

<https://www.sciencedirect.com/science/article/pii/S0926641020300012>

<https://www.industrytoday.com/news/2021/01/10/cognitive-science-researchers-discover-how-the-brain-works>

Article is from 2014

Article is from 2014

Article is from 2014

2021-01-10 Gaming, Mental Health, Visual Reality

<https://www.sciencedirect.com/science/article/pii/S0926641020300012>

<https://www.industrytoday.com/news/2021/01/10/cognitive-science-researchers-discover-how-the-brain-works>

Article is from 2014

Article is from 2014

Article is from 2014

2021-01-10 Anxiety, Brainstorm, Technique, Visual Reality

<https://www.sciencedirect.com/science/article/pii/S0926641020300012>

<https://www.industrytoday.com/news/2021/01/10/cognitive-science-researchers-discover-how-the-brain-works>

Article is from 2014

Article is from 2014

Article is from 2014

2021-01-10 Clinical Study, Gaming, Memory, Psychology

<https://www.sciencedirect.com/science/article/pii/S0926641020300012>

<https://www.industrytoday.com/news/2021/01/10/cognitive-science-researchers-discover-how-the-brain-works>

Article is from 2014

Article is from 2014

Article is from 2014

2021-01-10 Gaming, Mental Health, Stress

<https://www.sciencedirect.com/science/article/pii/S0926641020300012>

<https://www.industrytoday.com/news/2021/01/10/cognitive-science-researchers-discover-how-the-brain-works>

Article is from 2014

Article is from 2014

Article is from 2014

2021-01-10 Anxiety, Depression, Gaming, Mental Health

<https://www.sciencedirect.com/science/article/pii/S0926641020300012>

<https://www.industrytoday.com/news/2021/01/10/cognitive-science-researchers-discover-how-the-brain-works>

Article is from 2014

Article is from 2014

Article is from 2014

2021-01-10 Cognitive Neuroscience, Gaming, Mental Health, Psychology

<https://www.sciencedirect.com/science/article/pii/S0926641020300012>

<https://www.industrytoday.com/news/2021/01/10/cognitive-science-researchers-discover-how-the-brain-works>

Article is from 2014

Article is from 2014

Article is from 2014

2021-01-10 Gaming, Mental Health, Power of Play, VR

<https://www.sciencedirect.com/science/article/pii/S0926641020300012>

<https://www.industrytoday.com/news/2021/01/10/cognitive-science-researchers-discover-how-the-brain-works>

Article is from 2014

Article is from 2014

Article is from 2014

2021-01-10 Anxiety, Gaming, Mental Health, Power of Play

<https://www.sciencedirect.com/science/article/pii/S0926641020300012>

<https://www.industrytoday.com/news/2021/01/10/cognitive-science-researchers-discover-how-the-brain-works>

Article is from 2014

Article is from 2014

Article is from 2014

2021-01-10 Gaming, Mental Health, Visual Reality

<https://www.sciencedirect.com/science/article/pii/S0926641020300012>

<https://www.industrytoday.com/news/2021/01/10/cognitive-science-researchers-discover-how-the-brain-works>

Article is from 2014

Article is from 2014

Article is from 2014

2021-01-10 Brainstorm, Gaming, Visual Reality

<https://www.sciencedirect.com/science/article/pii/S0926641020300012>

<https://www.industrytoday.com/news/2021/01/10/cognitive-science-researchers-discover-how-the-brain-works>

Article is from 2014

Article is from 2014

Article is from 2014

2021-01-10 Gaming, Mental Health, Visual Reality

<https://www.sciencedirect.com/science/article/pii/S0926641020300012>

<https://www.industrytoday.com/news/2021/01/10/cognitive-science-researchers-discover-how-the-brain-works>

Article is from 2014

Article is from 2014

Article is from 2014

2021-01-10 Anxiety, Brainstorm, Technique, Visual Reality

<https://www.sciencedirect.com/science/article/pii/S0926641020300012>

<https://www.industrytoday.com/news/2021/01/10/cognitive-science-researchers-discover-how-the-brain-works>

Article is from 2014

Article is from 2014

Article is from 2014

2021-01-10 Clinical Study, Gaming, Memory, Psychology

<https://www.sciencedirect.com/science/article/pii/S0926641020300012>

<https://www.industrytoday.com/news/2021/01/10/cognitive-science-researchers-discover-how-the-brain-works>

Article is from 2014

Article is from 2014

Article is from 2014

2021-01-10 Gaming, Mental Health, Stress

<https://www.sciencedirect.com/science/article/pii/S0926641020300012>

<https://www.industrytoday.com/news/2021/01/10/cognitive-science-researchers-discover-how-the-brain-works>

Article is from 2014

Article is from 2014

Article is from 2014

2021-01-10 Anxiety, Depression, Gaming, Mental Health

<https://www.sciencedirect.com/science/article/pii/S0926641020300012>

<https://www.industrytoday.com/news/2021/01/10/cognitive-science-researchers-discover-how-the-brain-works>

Article is from 2014

Article is from 2014

Article is from 2014

2021-01-10 Cognitive Neuroscience, Gaming, Mental Health, Psychology

<https://www.sciencedirect.com/science/article/pii/S0926641020300012>

<https://www.industrytoday.com/news/2021/01/10/cognitive-science-researchers-discover-how-the-brain-works>

Article is from 2014

Article is from 2014

Article is from 2014

2021-01-10 Gaming, Mental Health, Power of Play, VR

<https://www.sciencedirect.com/science/article/pii/S0926641020300012>

<https://www.industrytoday.com/news/2021/01/10/cognitive-science-researchers-discover-how-the-brain-works>

Article is from 2014

Article is from 2014

Article is from 2014

2021-01-10 Anxiety, Gaming, Mental Health, Power of Play

<https://www.sciencedirect.com/science/article/pii/S0926641020300012>

<https://www.industrytoday.com/news/2021/01/10/cognitive-science-researchers-discover-how-the-brain-works>

Article is from 2014

Article is from 2014

Article is from 2014

2021-01-10 Gaming, Mental Health, Visual Reality

<https://www.sciencedirect.com/science/article/pii/S0926641020300012>

<https://www.industrytoday.com/news/2021/01/10/cognitive-science-researchers-discover-how-the-brain-works>

Article is from 2014

Article is from 2014

Article is from 2014

2021-01-10 Brainstorm, Gaming, Visual Reality

<https://www.sciencedirect.com/science/article/pii/S0926641020300012>

<https://www.industrytoday.com/news/2021/01/10/cognitive-science-researchers-discover-how-the-brain-works>

Article is from 2014

Article is from 2014

Article is from 2014

2021-01-10 Gaming, Mental Health, Visual Reality

<https://www.sciencedirect.com/science/article/pii/S0926641020300012>

<https://www.industrytoday.com/news/2021/01/10/cognitive-science-researchers-discover-how-the-brain-works>

Article is from 2014

Article is from 2014

Article is from 2014

2021-01-10 Anxiety, Brainstorm, Technique, Visual Reality

<https://www.sciencedirect.com/science/article/pii/S0926641020300012>

<https://www.industrytoday.com/news/2021/01/10/cognitive-science-researchers-discover-how-the-brain-works>

Article is from 2014

Article is from 2014

Article is from 2014

2021-01-10 Clinical Study, Gaming, Memory, Psychology

<https://www.sciencedirect.com/science/article/pii/S0926641020300012>

<https://www.industrytoday.com/news/2021/01/10/cognitive-science-researchers-discover-how-the-brain-works>

Article is from 2014

Article is from 2014

Article is from 2014

2021-01-10 Gaming, Mental Health, Stress

<https://www.sciencedirect.com/science/article/pii/S0926641020300012>

<https://www.industrytoday.com/news/2021/01/10/cognitive-science-researchers-discover-how-the-brain-works>

Article is from 2014

Article is from 2014

Article is from 2014

2021-01-10 Anxiety, Depression, Gaming, Mental Health

<https://www.sciencedirect.com/science/article/pii/S0926641020300012>

<https://www.industrytoday.com/news/2021/01/10/cognitive-science-researchers-discover-how-the-brain-works>

Article is from 2014

Article is from 2014

Article is from 2014

2021-01-10 Cognitive Neuroscience, Gaming, Mental Health, Psychology

<https://www.sciencedirect.com/science/article/pii/S0926641020300012>

<https://www.industrytoday.com/news/2021/01/10/cognitive-science-researchers-discover-how-the-brain-works>

Article is from 2014

Article is from 2014

Article is from 2014

2021-01-10 Gaming, Mental Health, Power of Play, VR

<https://www.sciencedirect.com/science/article/pii/S0926641020300012>

<https://www.industrytoday.com/news/2021/01/10/cognitive-science-researchers-discover-how-the-brain-works>

Article is from 2014

Article is from 2014

Article is from 2014

2021-01-10 Anxiety, Gaming, Mental Health, Power of Play

<https://www.sciencedirect.com/science/article/pii/S0926641020300012>

<https://www.industrytoday.com/news/2021/01/10/cognitive-science-researchers-discover-how-the-brain-works>

Article is from 2014

Article is from 2014

Article is from 2014

2021-01-10 Gaming, Mental Health, Visual Reality

<https://www.sciencedirect.com/science/article/pii/S0926641020300012>

<https://www.industrytoday.com/news/2021/01/10/cognitive-science-researchers-discover-how-the-brain-works>

Article is from 2014

Article is from 2014

Article is from 2014

2021-01-10 Brainstorm, Gaming, Visual Reality

<https://www.sciencedirect.com/science/article/pii/S0926641020300012>

<https://www.industrytoday.com/news/2021/01/10/cognitive-science-researchers-discover-how-the-brain-works>

Article is from 2014

Article is from 2014

Article is from 2014

2021-01-10 Gaming, Mental Health, Visual Reality

<https://www.sciencedirect.com/science/article/pii/S0926641020300012>

<https://www.industrytoday.com/news/2021/01/10/cognitive-science-researchers-discover-how-the-brain-works>

Article is from 2014

Article is from 2014

Article is from 2014

2021-01-10 Anxiety, Brainstorm, Technique, Visual Reality

<https://www.sciencedirect.com/science/article/pii/S0926641020300012>

<https://www.industrytoday.com/news/2021/01/10/cognitive-science-researchers-discover-how-the-brain-works>

Article is from 2014

Article is from 2014

Article is from 2014

2021-01-10 Clinical Study, Gaming, Memory, Psychology

<https://www.sciencedirect.com/science/article/pii/S0926641020300012>

<https://www.industrytoday.com/news/2021/01/10/cognitive-science-researchers-discover-how-the-brain-works>

Article is from 2014

Article is from 2014

Article is from 2014

2021-01-10 Gaming, Mental Health, Stress

<https://www.sciencedirect.com/science/article/pii/S0926641020300012>

<https://www.industrytoday.com/news/2021/01/10/cognitive-science-researchers-discover-how-the-brain-works>

Article is from 2014

Article is from 2014

Article is from 2014

2021-01-10 Anxiety, Depression, Gaming, Mental Health

<https://www.sciencedirect.com/science/article/pii/S0926641020300012>

<https://www.industrytoday.com/news/2021/01/10/cognitive-science-researchers-discover-how-the-brain-works>

Article is from 2014

Article is from 2014

Article is from 2014

2021-01-10 Cognitive Neuroscience, Gaming, Mental Health, Psychology

<https://www.sciencedirect.com/science/article/pii/S0926641020300012>

<https://www.industrytoday.com/news/2021/01/10/cognitive-science-researchers-discover-how-the-brain-works>

Article is from 2014

Article is from 2014

Article is from 2014

2021-01-10 Gaming, Mental Health, Power of Play, VR

<https://www.sciencedirect.com/science/article/pii/S0926641020300012>

<https://www.industrytoday.com/news/2021/01/10/cognitive-science-researchers-discover-how-the-brain-works>

Article is from 2014

Article is from 2014

Article is from 2014

2021-01-10 Anxiety, Gaming, Mental Health, Power of Play

<https://www.sciencedirect.com/science/article/pii/S0926641020300012>

<https://www.industrytoday.com/news/2021/01/10/cognitive-science-researchers-discover-how-the-brain-works>

Article is from 2014

Article is from 2014

Article is from 2014

2021-01-10 Gaming, Mental Health, Visual Reality

<https://www.sciencedirect.com/science/article/pii/S0926641020300012>

<https://www.industrytoday.com/news/2021/01/10/cognitive-science-researchers-discover-how-the-brain-works>

Article is from 2014

Article is from 2014

Article is from 2014

2021-01-10 Brainstorm, Gaming, Visual Reality

<https://www.sciencedirect.com/science/article/pii/S0926641020300012>

<https://www.industrytoday.com/news/2021/01/10/cognitive-science-researchers-discover-how-the-brain-works>

Article is from 2014

Article is from 2014

Article is from 2014

2021-01-10 Gaming, Mental Health, Visual Reality

<https://www.sciencedirect.com/science/article/pii/S0926641020300012>

[https://www.industrytoday](https://www.industrytoday.com/news/2021/01/10/cognitive-science-researchers-discover-how-the-brain-works)

Status: 22/7/1 [1]	Date	Page/Categories	Link to Resource	Link to Post	Notes	Topics	Post Copy
			20240207 Depression, Gaming, Mental Health, Power of Play https://www.theguardian.com/technology/2024/jan/30/video-games-help-improve-major-depression	https://www.linkedin.com/posts/yasmin1975925_2200071		Mental Health/Depression/Power of Play	20 game play linked to treatment of major depression
			20240208 Anxiety, Gaming, Mental Health, Power of Play https://www.theguardian.com/technology/2024/jan/30/video-games-help-improve-major-depression	https://www.linkedin.com/posts/yasmin1975925_2200071		Stress/Anxiety/Gaming/Power of Play	Stress/Anxiety/Gaming/Power of Play
			20240211 Mental Health, Music, Stress, Wellness https://www.theguardian.com/technology/2024/jan/30/video-games-help-improve-major-depression	https://www.linkedin.com/posts/yasmin1975925_2200071		Music/Mental Health/Stress/Wellness	4% of respondents considered music a vital part of
			20240212 Anxiety, Depression, Mental Health, Music, Well-being https://www.theguardian.com/technology/2024/jan/30/video-games-help-improve-major-depression	https://www.linkedin.com/posts/yasmin1975925_2200071		Music/Neuroscience/Mental Health/Well-being	Mental Health/Well-being
			20240213 Anxiety, Depression, Mental Health, Music, Well-being https://www.theguardian.com/technology/2024/jan/30/video-games-help-improve-major-depression	https://www.linkedin.com/posts/yasmin1975925_2200071		Mental Health/Media/Stress/Anxiety	Treating mental health with movies? It's a very new
			20240214 Anxiety, Mental Health, Neuroscience https://www.theguardian.com/technology/2024/jan/30/video-games-help-improve-major-depression	https://www.linkedin.com/posts/yasmin1975925_2200071		Neuroscience/Anxiety/Mental Health/Neuroscience	Interactive art shown in study to improve mood and
			20240215 AI, Gaming, Neuroscience, Power of Play https://www.theguardian.com/technology/2024/jan/30/video-games-help-improve-major-depression	https://www.linkedin.com/posts/yasmin1975925_2200071		Neuroscience/Gaming/Power of Play	video games, neuroscience and artificial intelligence
			20240216 Gaming, Mental Health, Power of Play https://www.theguardian.com/technology/2024/jan/30/video-games-help-improve-major-depression	https://www.linkedin.com/posts/yasmin1975925_2200071		Gaming/Mental Health/Power of Play	India struggles with growing mental health conc
			20240219 Gaming, Mental Health, Neuroscience https://www.theguardian.com/technology/2024/jan/30/video-games-help-improve-major-depression	https://www.linkedin.com/posts/yasmin1975925_2200071		Gaming/Mental Health/Neuroscience	Video games, violence and real world effects. Level
			20240221 Anxiety, Depression, Mental Health, Neuroscience https://www.theguardian.com/technology/2024/jan/30/video-games-help-improve-major-depression	https://www.linkedin.com/posts/yasmin1975925_2200071		Neuroscience/Power of Play/Depression	Power of Play/Depression
			20240223 Depression, Gaming, Loneliness, Mental Health https://www.theguardian.com/technology/2024/jan/30/video-games-help-improve-major-depression	https://www.linkedin.com/posts/yasmin1975925_2200071		Gaming/Power of Play/Loneliness	Studies have found that American men are struggl
			20240226 Gaming, Memory, Neuroscience, Power of Play https://www.theguardian.com/technology/2024/jan/30/video-games-help-improve-major-depression	https://www.linkedin.com/posts/yasmin1975925_2200071		Gaming/Power of Play/Neuroscience	A study of more than 2,000 kids that play video gam
			20240227 Anxiety, Depression, Mental Health, Music, Well-being https://www.theguardian.com/technology/2024/jan/30/video-games-help-improve-major-depression	https://www.linkedin.com/posts/yasmin1975925_2200071		Music/Neuroscience/Mental Health/Well-being	the new research finds the music significantly amelior
			20240229 Gaming, Mental Health, Power of Play, Well-being https://www.theguardian.com/technology/2024/jan/30/video-games-help-improve-major-depression	https://www.linkedin.com/posts/yasmin1975925_2200071		Mental Health/Gaming/Power of Play	19th video games make us happy. An amazing artic
			20240304 Gaming, Mental Health, Power of Play https://www.theguardian.com/technology/2024/jan/30/video-games-help-improve-major-depression	https://www.linkedin.com/posts/yasmin1975925_2200071		Gaming/Power of Play/Mental Health	No, gaming isn't a niche, violence-inducing pastime
			20240306 Media, Mental Health, Pain Relief https://www.theguardian.com/technology/2024/jan/30/video-games-help-improve-major-depression	https://www.linkedin.com/posts/yasmin1975925_2200071		Mental Health/Pain Relief	Harvard is now offering a Master of Science in Medi
			20240311 Gaming, Media, Music, Neuroscience https://www.theguardian.com/technology/2024/jan/30/video-games-help-improve-major-depression	https://www.linkedin.com/posts/yasmin1975925_2200071		Music/Gaming/Media/Neuroscience	Light and sound, the building blocks of video gam
			20240314 Attention, Gaming, Mental Health, Power of Play https://www.theguardian.com/technology/2024/jan/30/video-games-help-improve-major-depression	https://www.linkedin.com/posts/yasmin1975925_2200071		Power of Play/Attention/Gaming	Playing action video games is found to significan
			20240315 Gaming, Power of Play https://www.theguardian.com/technology/2024/jan/30/video-games-help-improve-major-depression	https://www.linkedin.com/posts/yasmin1975925_2200071		Power of Play/Gaming	New video game eliminates injection pain and eas
			20240317 Anxiety, Depression, Gaming, Media, Mental Health https://www.theguardian.com/technology/2024/jan/30/video-games-help-improve-major-depression	https://www.linkedin.com/posts/yasmin1975925_2200071		Mental Health/Gaming/Power of Play	AI media has the potential to heal. Immersive medi
			20240318 Anxiety, Depression, Gaming, Mental Health https://www.theguardian.com/technology/2024/jan/30/video-games-help-improve-major-depression	https://www.linkedin.com/posts/yasmin1975925_2200071		Mental Health/Gaming/Power of Play	1 video games that tell a story about mental heal
			20240319 Anxiety, Depression, Gaming, Mental Health https://www.theguardian.com/technology/2024/jan/30/video-games-help-improve-major-depression	https://www.linkedin.com/posts/yasmin1975925_2200071		Mental Health/Gaming/Stress/Power of Play	Who you represent yourself to be can shape who y
			20240321 Gaming, Mental Health, Neuroscience, Power of Play https://www.theguardian.com/technology/2024/jan/30/video-games-help-improve-major-depression	https://www.linkedin.com/posts/yasmin1975925_2200071	REUSED SOURCE	Mental Health/Gaming/Power of Play	Scientists summarized results from 116 scientific
			20240322 Power of Play, VR https://www.theguardian.com/technology/2024/jan/30/video-games-help-improve-major-depression	https://www.linkedin.com/posts/yasmin1975925_2200071		VR/Power of Play	A virtual reality medical training tool is being develo
			20240323 Anxiety, Article, Depression, Gaming, Mental Health https://www.theguardian.com/technology/2024/jan/30/video-games-help-improve-major-depression	https://www.linkedin.com/posts/yasmin1975925_2200071		Mental Health/Stress/Gaming/Power of Play	Putting play at the center of the mental health trea
			20240325 Anxiety, Depression, Gaming, Mental Health https://www.theguardian.com/technology/2024/jan/30/video-games-help-improve-major-depression	https://www.linkedin.com/posts/yasmin1975925_2200071		Gaming/Power of Play/Mental Health	A greater understanding of the power, potential and
			20240327 Article, Gaming, Mental Health, Power of Play https://www.theguardian.com/technology/2024/jan/30/video-games-help-improve-major-depression	https://www.linkedin.com/posts/yasmin1975925_2200071		Gaming/Power of Play/Mental Health	Study finds video games have wide ranging impact
			20240402 Anxiety, Depression, Gaming, Mental Health https://www.theguardian.com/technology/2024/jan/30/video-games-help-improve-major-depression	https://www.linkedin.com/posts/yasmin1975925_2200071		Gaming/Anxiety/Stress/Depression	Video games show great promise for treating anxiet
			20240403 Anxiety, Gaming, Mental Health, Power of Play https://www.theguardian.com/technology/2024/jan/30/video-games-help-improve-major-depression	https://www.linkedin.com/posts/yasmin1975925_2200071		Gaming/Power of Play/Mental Health	Video games and mental health through the eyes of
			20240408 Anxiety, Gaming, Mental Health, Power of Play https://www.theguardian.com/technology/2024/jan/30/video-games-help-improve-major-depression	https://www.linkedin.com/posts/yasmin1975925_2200071		Gaming/Mental Health/Power of Play	This is exactly what we need. Independent game de
			20240409 Gaming, Mental Health, Power of Play, Stress https://www.theguardian.com/technology/2024/jan/30/video-games-help-improve-major-depression	https://www.linkedin.com/posts/yasmin1975925_2200071		Gaming/Stress/Power of Play	Video games offer a wide range of choices to redu
			20240410 Depression, Gaming, Media, Mental Health https://www.theguardian.com/technology/2024/jan/30/video-games-help-improve-major-depression	https://www.linkedin.com/posts/yasmin1975925_2200071		Gaming/Media/Depression/Mental Health	A first of its kind digital therapy for major depress
			20240411 Gaming, Mental Health, Neuroscience, Power of Play https://www.theguardian.com/technology/2024/jan/30/video-games-help-improve-major-depression	https://www.linkedin.com/posts/yasmin1975925_2200071		Mental Health/Neuroscience/Power of Play	2 shows deeper into the mental health jour
			20240412 Gaming, Mental Health, Power of Play, Therapy https://www.theguardian.com/technology/2024/jan/30/video-games-help-improve-major-depression	https://www.linkedin.com/posts/yasmin1975925_2200071	REUSED SOURCE	Gaming/Therapy/Power of Play	More and more therapists are turning to video gam
			20240414 Article, Gaming, Loneliness, Mental Health, Power of Play https://www.theguardian.com/technology/2024/jan/30/video-games-help-improve-major-depression	https://www.linkedin.com/posts/yasmin1975925_2200071		Gaming/Article/Power of Play	Do you ever feel lonely while playing video games?
			20240415 Gaming, Mental Health, Power of Play https://www.theguardian.com/technology/2024/jan/30/video-games-help-improve-major-depression	https://www.linkedin.com/posts/yasmin1975925_2200071		Gaming/Mental Health/Power of Play	Video games violence is not harmful, but that does i
			20240416 Anxiety, Depression, Gaming, Mental Health https://www.theguardian.com/technology/2024/jan/30/video-games-help-improve-major-depression	https://www.linkedin.com/posts/yasmin1975925_2200071		Mental Health/Gaming/Depression	Commercial video games, the spoon full of sugar fi
			20240417 Gaming, Loneliness, Mental Health, Power of Play https://www.theguardian.com/technology/2024/jan/30/video-games-help-improve-major-depression	https://www.linkedin.com/posts/yasmin1975925_2200071		Gaming/Loneliness/Power of Play	Going through something tough? Chances are there
			20240418 Anxiety, Depression, Gaming, Mental Health https://www.theguardian.com/technology/2024/jan/30/video-games-help-improve-major-depression	https://www.linkedin.com/posts/yasmin1975925_2200071		Mental Health/Stress/Wellness	Sometimes we all need to take a step back and ju
			20240419 Gaming, Mental Health, Power of Play, Stress https://www.theguardian.com/technology/2024/jan/30/video-games-help-improve-major-depression	https://www.linkedin.com/posts/yasmin1975925_2200071		Mental Health/Gaming/Power of Play	What is this? This has such a perform
			20240423 Gaming, Mental Health, Power of Play https://www.theguardian.com/technology/2024/jan/30/video-games-help-improve-major-depression	https://www.linkedin.com/posts/yasmin1975925_2200071		Gaming/Mental Health/Power of Play	Takes of Kenzera releases today with a focus on t
			20240424 Gaming, Mental Health, Power of Play https://www.theguardian.com/technology/2024/jan/30/video-games-help-improve-major-depression	https://www.linkedin.com/posts/yasmin1975925_2200071		Gaming/Power of Play/Mental Health	Four engaging video games to play when you need
			20240425 Anxiety, Article, Clinical Study, Depression, Gaming https://www.theguardian.com/technology/2024/jan/30/video-games-help-improve-major-depression	https://www.linkedin.com/posts/yasmin1975925_2200071		Article/Study/Gaming/Mental Health	A cross-sectional study of 2107 gamers found that
			20240426 Article, Gaming, Mental Health, Power of Play https://www.theguardian.com/technology/2024/jan/30/video-games-help-improve-major-depression	https://www.linkedin.com/posts/yasmin1975925_2200071		Gaming/Power of Play/Mental Health	Video games, mental health and sleep are closely c
			20240428 Gaming, Mental Health, Power of Play, Stress https://www.theguardian.com/technology/2024/jan/30/video-games-help-improve-major-depression	https://www.linkedin.com/posts/yasmin1975925_2200071		Mental Health/Gaming/Power of Play	Video games can improve mental health. Let's stop
			20240430 Addiction, Gaming, Mental Health, Power of Play https://www.theguardian.com/technology/2024/jan/30/video-games-help-improve-major-depression	https://www.linkedin.com/posts/yasmin1975925_2200071		Gaming/Addiction/Power of Play	Unicof and Lego join forces to demonstrate how vid
			20240501 Gaming, Mental Health, Power of Play, Well-being https://www.theguardian.com/technology/2024/jan/30/video-games-help-improve-major-depression	https://www.linkedin.com/posts/yasmin1975925_2200071		Gaming/Power of Play/Mental Health	Unicof and Lego join forces to demonstrate how vid
			20240503 Gaming, Power of Play https://www.theguardian.com/technology/2024/jan/30/video-games-help-improve-major-depression	https://www.linkedin.com/posts/yasmin1975925_2200071		Gaming/Power of Play	Video games keep finding ways to help us be our b
			20240504 Depression, Media, Mental Health https://www.theguardian.com/technology/2024/jan/30/video-games-help-improve-major-depression	https://www.linkedin.com/posts/yasmin1975925_2200071		Mental Health/Media/Power of Play	May be the 4th be with you - how Star Wars helps mak
			20240506 Gaming, Power of Play https://www.theguardian.com/technology/2024/jan/30/video-games-help-improve-major-depression	https://www.linkedin.com/posts/yasmin1975925_2200071		Gaming/Power of Play	Video games are shown to improve skills vital for ar
			20240507 Anxiety, Article, Clinical Trial, Gaming, Mental Health https://www.theguardian.com/technology/2024/jan/30/video-games-help-improve-major-depression	https://www.linkedin.com/posts/yasmin1975925_2200071		VR/Gaming/Power of Play	VR gaming is found to reduce pain and lower anxiet
			20240508 Anxiety, Gaming, Mental Health, Power of Play https://www.theguardian.com/technology/2024/jan/30/video-games-help-improve-major-depression	https://www.linkedin.com/posts/yasmin1975925_2200071		Gaming/Mental Health/Power of Play	Ubisoft Nintendo fan shares how video games help
			20240509 Depression, Gaming, Mental Health, Neuroscience, Power of Play https://www.theguardian.com/technology/2024/jan/30/video-games-help-improve-major-depression	https://www.linkedin.com/posts/yasmin1975925_2200071		VR/Mental Health/Power of Play	New study sheds light on the promising role of virtu
			20240510 Gaming, Power of Play https://www.theguardian.com/technology/2024/jan/30/video-games-help-improve-major-depression	https://www.linkedin.com/posts/yasmin1975925_2200071		Gaming/Power of Play	Majority of children want to play video games with f
			20240512 Gaming, Power of Play https://www.theguardian.com/technology/2024/jan/30/video-games-help-improve-major-depression	https://www.linkedin.com/posts/yasmin1975925_2200071		Gaming/Power of Play	Mom's are key to the mental stability and resilience
			20240513 Gaming, Mental Health, Power of Play https://www.theguardian.com/technology/2024/jan/30/video-games-help-improve-major-depression	https://www.linkedin.com/posts/yasmin1975925_2200071		Gaming/Power of Play/Mental Health	What makes you most happy might be a generation
			20240514 Gaming, Power of Play https://www.theguardian.com/technology/2024/jan/30/video-games-help-improve-major-depression	https://www.linkedin.com/posts/yasmin1975925_2200071		Power of Play/Gaming	By 2014 researchers and journalists had already 'g
			20240515 Anxiety, Depression, Gaming, Mental Health https://www.theguardian.com/technology/2024/jan/30/video-games-help-improve-major-depression	https://www.linkedin.com/posts/yasmin1975925_2200071		Mental Health/Gaming/Power of Play	Game design students build video game to promote
			20240517 Gaming, Memory, Neuroscience, Power of Play https://www.theguardian.com/technology/2024/jan/30/video-games-help-improve-major-depression	https://www.linkedin.com/posts/yasmin1975925_2200071		Gaming/Power of Play/Mental Health	From action games to puzzles, here are ten games
			20240519 Gaming, Mental Health, Power of Play https://www.theguardian.com/technology/2024/jan/30/video-games-help-improve-major-depression	https://www.linkedin.com/posts/yasmin1975925_2200071		Mental Health/Gaming/Power of Play	Celebrating 15 years of Minecraft and worlds of pos
			20240520 Gaming, Memory, Neuroscience, Power of Play https://www.theguardian.com/technology/2024/jan/30/video-games-help-improve-major-depression	https://www.linkedin.com/posts/yasmin1975925_2200071		Gaming/Neuroscience/Memory/Power of Play	New study shows practice really does make perfect
			20240521 Gaming, Memory, Neuroscience, Power of Play https://www.theguardian.com/technology/2024/jan/30/video-games-help-improve-major-depression	https://www.linkedin.com/posts/yasmin1975925_2200071		Mental Health/Gaming/Power of Play	VR experiences may be the key to how video gam
			20240522 Gaming, Mental Health, Power of Play https://www.theguardian.com/technology/2024/jan/30/video-games-help-improve-major-depression	https://www.linkedin.com/posts/yasmin1975925_2200071		Gaming/Power of Play/Mental Health	"Co-Gaming" a deeper look at the intersection of g
			20240523 Gaming, Power of Play https://www.theguardian.com/technology/2024/jan/30/video-g				